

# CS 113 – Computer Science I

## Lecture 24 – Runtime Analysis

Tuesday 12/10/2024

# Announcements

Mid-semester feedback survey

HW11 – due Thursday 12/12

Office hours Thursday: 2:45-4pm, and by appointment

Final: Wednesday 12/18 9:30am-12:30pm Park 238

# Agenda

Midterm 2 Overview

Run time analysis

# Midterm 2

	Denominator	Max	Median %	Mean %
Fall '24	92	89.4	86.84	80.28
Fall '23	77	75.9	69.48	67.17

# Interfaces & Classes

Imagine class C **implements** interface A.

Is C a **subclass** of A?

No, because A is not a class, it is an interface

Instead, C is a **type of** A

# LocationsOf

Write a method `locationsOf` that takes in a string and a character. The method should return a list of all locations where the character is located in the string.

# LocationsOf

Approach 1:

initialize an empty array of indices: *locs*

Loop through the array

If item at index *i* == needle:

create a new *tmp* array of length *locs.length* + 1

copy over every element from *locs* to *tmp*

assign the value at last location of *tmp* to *i*

*locs* <- *tmp* // reassign *tmp* to *locs*

# Steps to compute Big-O

## How to compute Big O

1. Identify the input size: look at the number of data points (usually  $n$ )
2. Break down the algorithm:
  1. Analyze loops, nested loops, function calls
3. Calculate each component
  1. Count how many time operations are executed in terms of  $n$  or other components
4. Focus on dominant Terms
  1. Keep the fastest-grown term and ignore constants



# Example

```
for (int i = 0; i < n; i++) {           O(n)
    for (int j = 0; j < d; j++) {       O(d)
        System.out.println(i, j);      O(1)
    }
}
```

Runtime:

$O(n * d)$

# Common Patterns

Single loop through  $j$  items:

$$O(j)$$

Nested loop: outside loops  $f$  times and inner loops  $e$  times

$$O(f * e)$$

Nested loop: outside loops  $m$  times and inner loops  $m$  times

$$O(m * m) = O(m^2)$$

Divide and conquer through a list originally containing  $q$  items:

$$O(\log_2 q)$$

# Example:

```
for (int i = 0; i < n; i++) {  
    if (arr[i] == needle) {  
        return true;  
    }  
}
```

## Runtime:

Loop runs  $n$  times

Each operation inside of loop is  $O(1)$

Total runtime:  $O(n)$

# Example: Matrix Multiplication

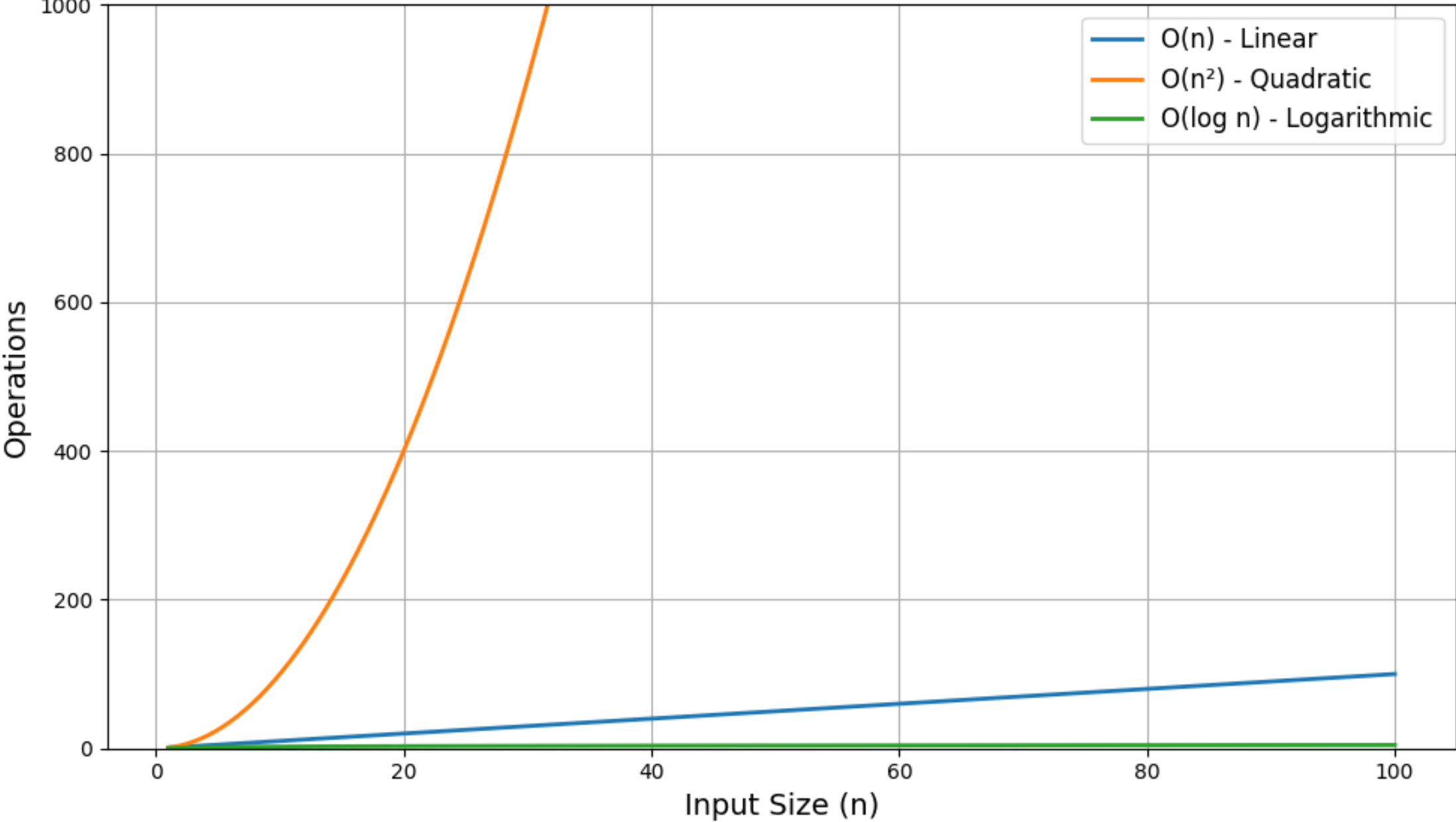
$$\begin{bmatrix} 1 & 2 \\ -6 & 5 \\ 3 & -4 \end{bmatrix} * \begin{bmatrix} 1 & 2 & 3 & 1 \\ 4 & 3 & 2 & 1 \end{bmatrix}$$

```
for (int i = 0; i < n; i++) {  
    for (int j = 0; j < k; j++) {  
        for (int p = 0; p < d; p++) {  
            result[i][j] += A[i][p] * B[p][j];  
        }  
    }  
}
```

Runtime:

- Outside loop runs  $n$  times
- Middle loop runs  $k$  times
- Inside loop runs  $d$  times
- Each operation inside of loop is  $O(1)$
- Total runtime:  $O(n * k * d)$

### Growth Rates of Common Big O Notations



Example:

```
for i from 1..n
  for j from 1..n
    print(i,j)
```

Runtime:

Outer loop runs  $n$  times

Inner loop runs  $n$  times

Each operation inside of loop is  $O(1)$

Total runtime:  $O(n * n) = O(n^2)$

# Example:

```
for i from 1...n
  for j from 1...d
    if i == j
      return
```

## Runtime:

Outer loop runs  $n$  times

Inner loop runs  $d$  times

Each operation inside of loop is  $O(1)$

Total runtime:  $O(n * d)$

But, algorithm will always stop after first check

Total runtime:  $O(1)$

# LocationsOf

Approach 1:

initialize an empty array of indices: *locs*

Loop through the array

If item at index *i* == needle:

create a new *tmp* array of length *locs.length* + 1

copy over every element from *locs* to *tmp*

assign the value at last location of *tmp* to *i*

*locs* <- *tmp* // reassign *tmp* to *locs*



# LocationsOf

Approach 2:

initialize *idxs*: an empty Boolean array that is the same size as the haystack array

initialize empty counter *c*

Loop through the haystack array

If item at index *i* == needle:

*idxs*[*i*] = true

*c* = *c* + 1

initialize a new array *result* of length *c*

*pointer* = 0

for *i* in 1... length of *idxs*:

    if *idxs*[*i*] == true:

*result*[*pointer*] = *i*

*pointer* += 1

# Why care about Big-O

Why analyze runtimes?

- Predict how algorithms scale with larger inputs
- Compare performance of different algorithms
- Avoid inefficient solutions for real world problems
- Can compare algorithms before implementing them

# Key Takeaways

- Big O helps measure algo efficiency
- Break algo into steps and count operations
- Focus on dominant terms (ignore constants)
- Practice analyzing real code examples to build intuition